Rules and Details:

1. It is a two player, shared screen game
2. The objects are floating in the air, so players will need to jump in order to collect the objects
3. Every time player touches the wall, it reduces 5 points from the final score
4. Every time player collects the object, it adds 10 points from the final score
5. There is a timer of 2 minutes, which goes off as soon as the game starts
6. There is a “Reset” button which resets the game and the timer

Have fun rolling!